

# AdaDoQ: Adaptive DNSSEC



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Supported By:



# Motivation

- DNSSEC is important
- DNS with DNSSEC does not scale, specifically,  
    ➔ Vulnerable to NXDomain flood attacks

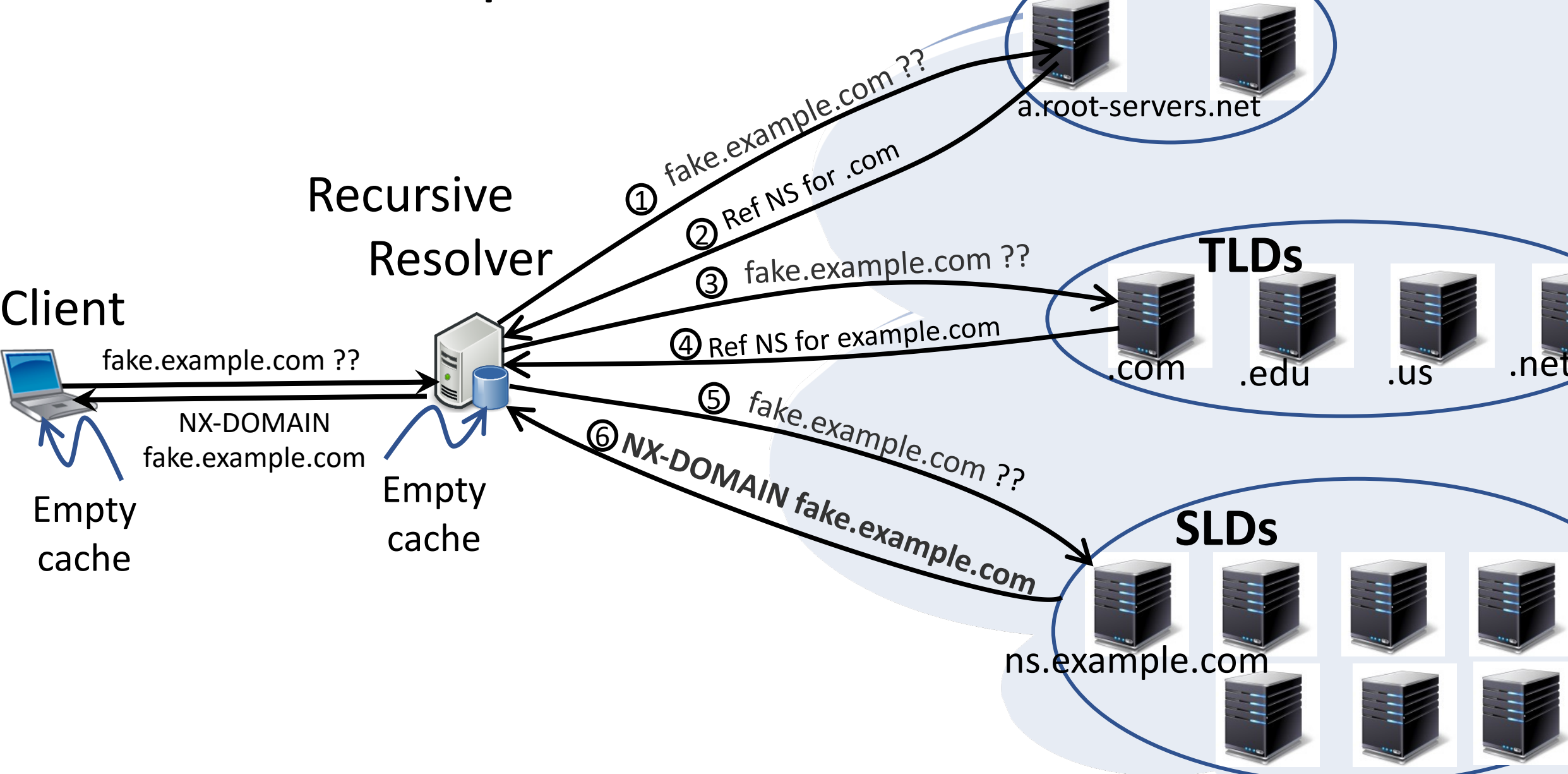
# Goal

1. To measure DNSSEC scalability relative to Plain DNS
2. Develop a method for <resolver  $\leftrightarrow$  authoritative> collaboration that is  
(a) Scalable, (b) as secure as DNSSEC, and (c) introduces no new vulnerabilities.
  - a. Provides the same security level as DNSSEC, and
  - b. Provides performances close to that of Plain-DNS, and
  - c. Does not enable new vulnerabilities.

# Outline

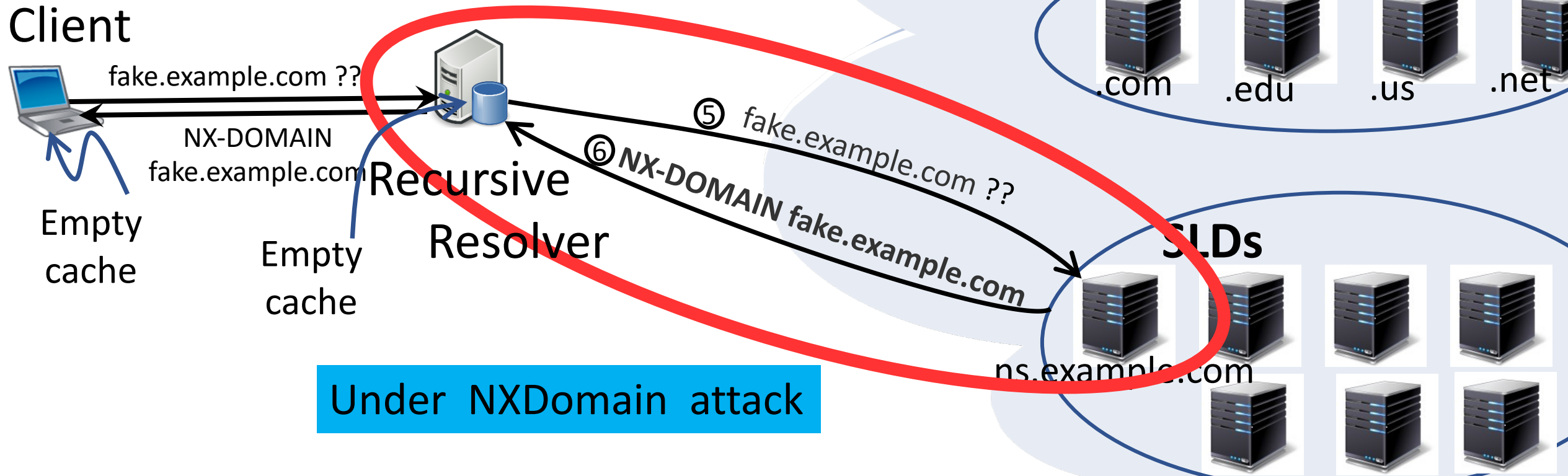
- Motivation: DNSSEC under NXDomain flood attack
  - Either slow or Zone walking vulnerability
- AdaDoQ: solution:
  - TCP/TLS
  - DNSSEC PKI hierarchy of trust
  - QUIC
- AdaDoQ performances
- Conclusions

# NXDomain Request



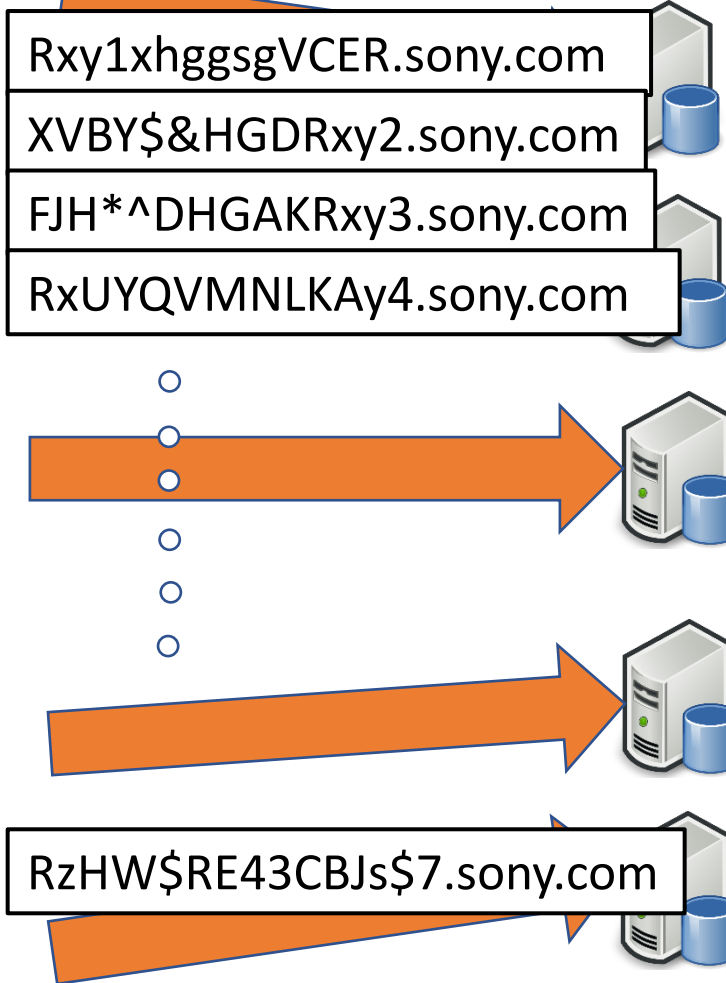
# With DNSSEC

	Max Queries Per Second
Plain DNS	23,524
DNSSEC: NSEC	9,510
DNSSEC: NSEC3	8,989

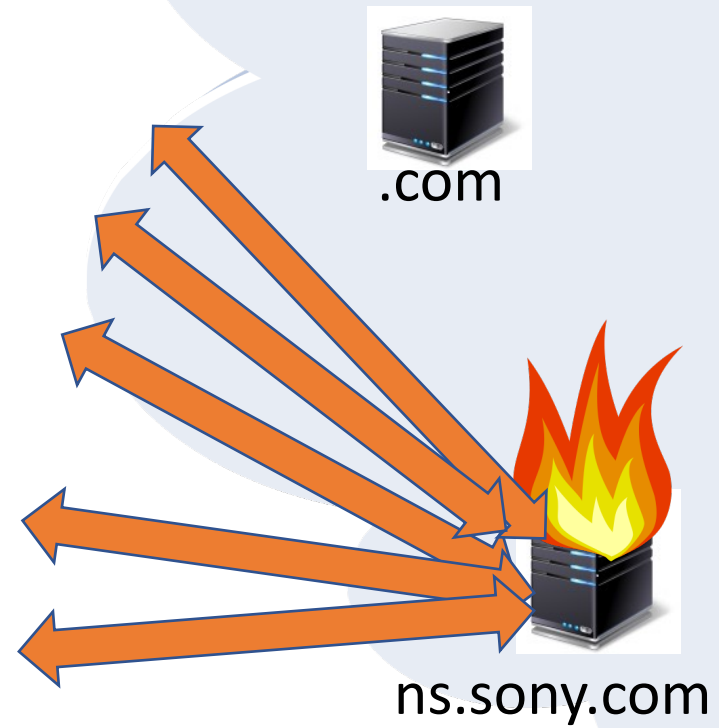


# NXDomain Attack

## RANDOM DNS Request Flood



Resolvers



# Motivation (1) NSEC aggressive caching

- Non Existent query in DNSSEC?

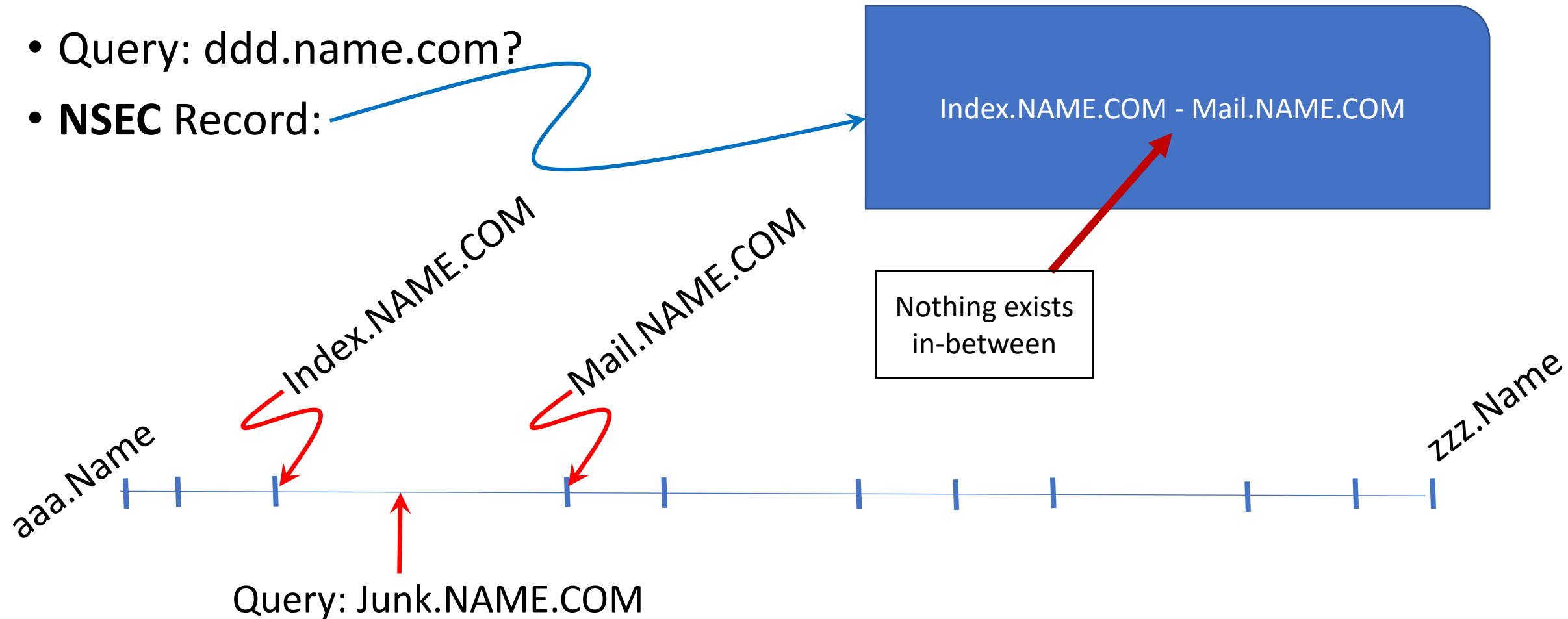
# Motivation (2)

- Non Existent query in DNSSEC?
- Query: ddd.name.com?



# Motivation (2) - NSEC record

- Non Existent in DNSSEC?
- Query: ddd.name.com?
- **NSEC** Record:



# Motivation (2) NSEC aggressive caching

- Aggressive Caching (RFC 8198) – stops NX Attack

	Max Queries Per Second
Plain DNS	23,524
DNSSEC: NSEC	9,510
DNSSEC: NSEC3	8,989
Aggressive Caching	Max Queries Per Second
DNSSEC: NSEC	96,226
DNSSEC: NSEC3	93,756

With Knot

# Motivation (2) NSEC aggressive caching

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With Knot

# Motivation (3) Zone walking

- Aggressive Caching (RFC 8198) – stops NX Attack
- **BUT: Enables Zone Walking**

Index.NAME.COM - Mail.NAME.COM

	Max Queries Per Second
Plain DNS	23,524
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Aggressive Caching	Max Queries Per Second
DNSSEC: NSEC	96,226
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With Knot

# Motivation (3) Zone walking

- Aggressive Caching (RFC 8198) – stops NX Attack

- **BUT: Enables Zone Walking**

Scalability Issues: Need to quickly find NSEC record

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Aggressive Caching	Max Queries Per Second
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# Motivation (3) Zone walking

- How to stop Zone Walking?

# Motivation (3) NSEC3 and Zone walking

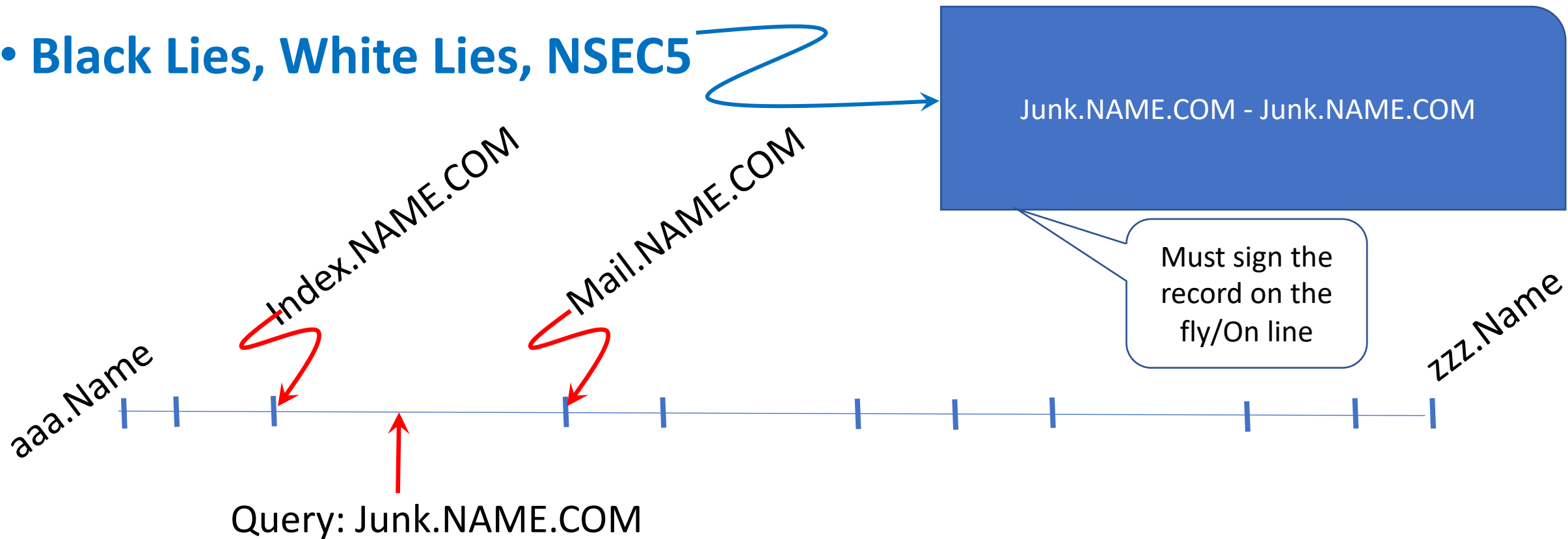
- How to stop Zone Walking?
- NSEC3 hash of the interval (the domain names)
  - Keep the hash function on both sides.
  - → Aggressive caching still works. Zone walking is harder, But
  - Still can do Zone Walking with dictionary attack:  
An attacker collects all the NSEC3 records, and uses dictionary attack to reveal the true domain-names

# Motivation (3) stop Zone walking by Black/White lies

- You can't (without online signing\*, Goldberg et al.)

Nsec5: Provably preventing dnssec zone enumeration

- **Black Lies, White Lies, NSEC5**





# Motivation (4)

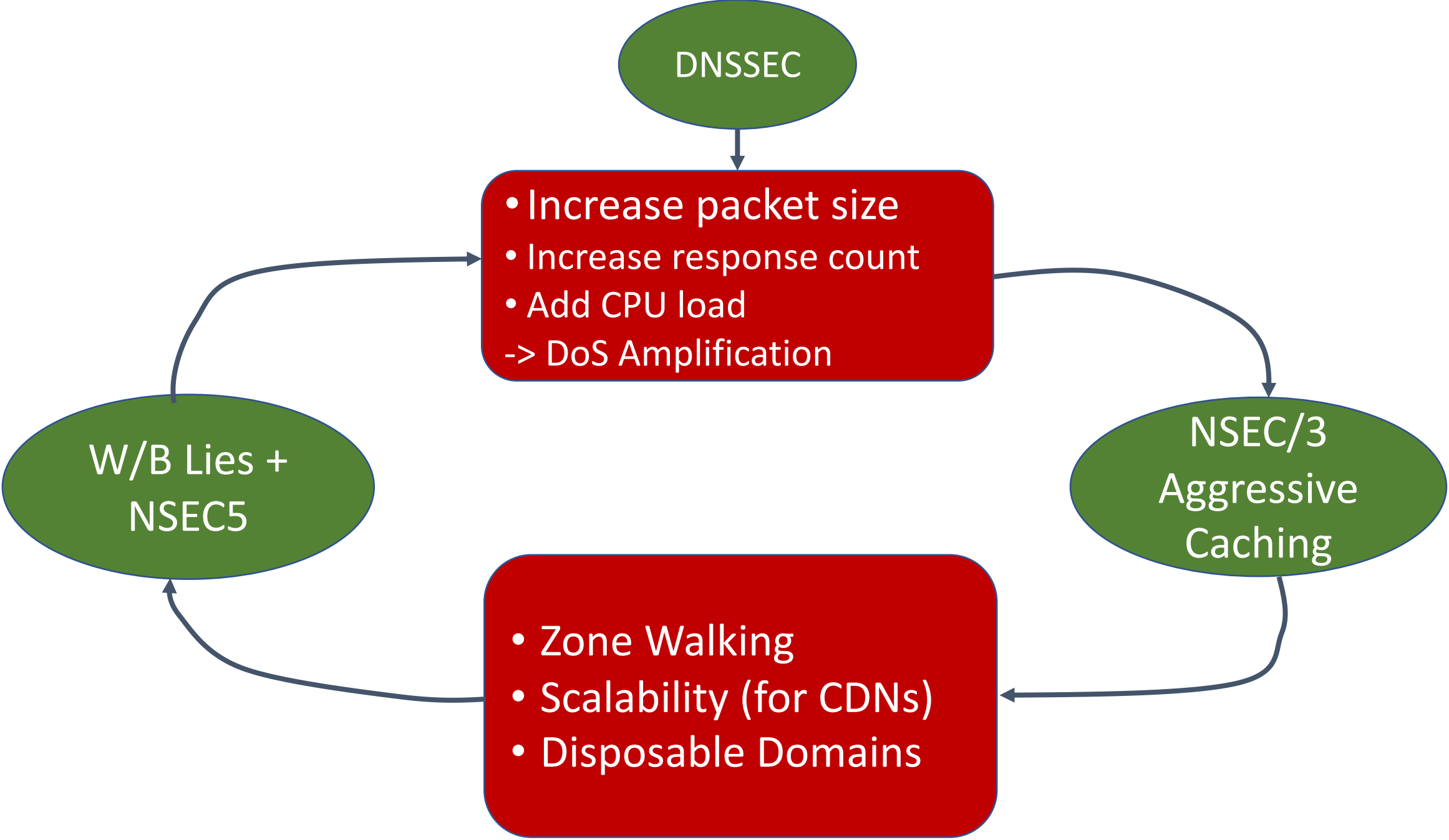
- Online Signing Algorithms – NX Attacks Amplified

	Max Queries Per Second	% of Plain DNS
Plain DNS	23,524	100%
DNSSEC: NSEC	9,510	40%
DNSSEC: NSEC3	8,989	38%
DNSSEC: White Lies	5,863	25%
DNSSEC: Black Lies	7,206	30%
DNSSEC: NSEC5	6,324	27%

# Motivation (4)

- Online Signing Algorithms – NX Attacks Amplified
- **For security and scalability reasons online signing might be the only option**

	Max Queries Per Second	% of Plain DNS
Plain DNS	23,524	100%
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DNSSEC

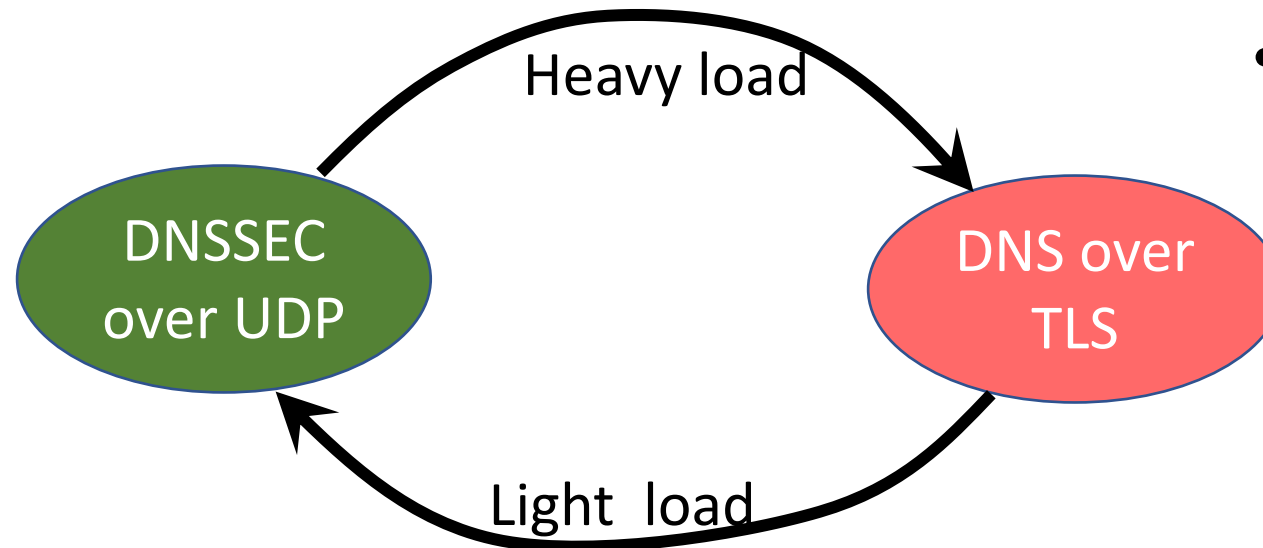
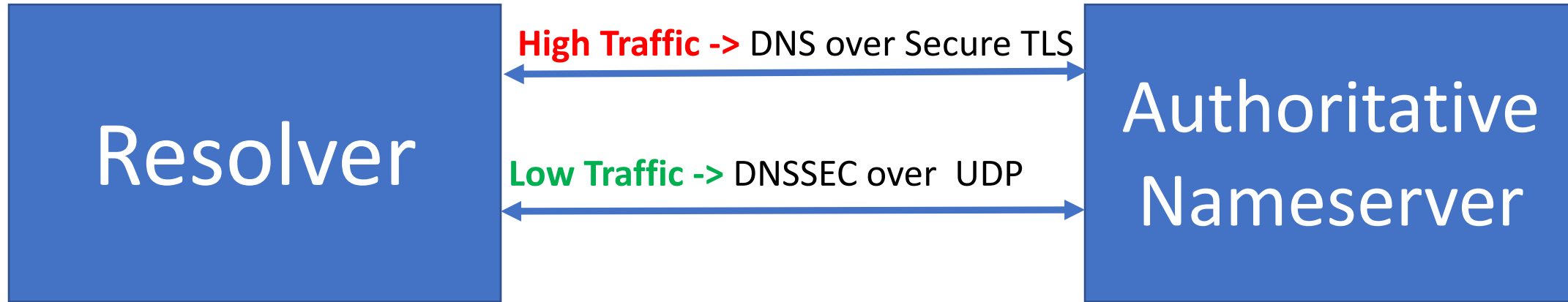
- Increase packet size
- Increase response count
- Add CPU load
- > DoS Amplification

NSEC/3  
Aggressive  
Caching

- Zone Walking
- Scalability (for CDNs)
- Disposable Domains

W/B Lies +  
NSEC5

# Proposed Solution - Hybrid



- Authoritative authenticates the resolver once
- Following traffic is sent without DNSSEC signatures and is considered validated

# Proposed Solution (1)

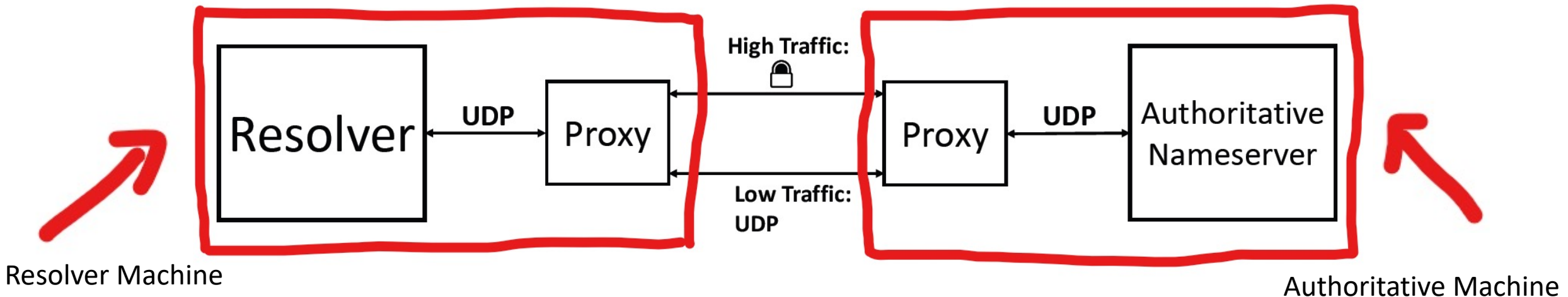
- Remove all DNSSEC overheads
  - Packet Size + extra packet (NSEC record)
  - CPU Load

# Proposed Solution (1) TLS

- Remove all DNSSEC overheads
  - Packet Size + Count
  - CPU Load
- Use TLS
  - Resolver initiates
  - Authoritative identifies itself once,
  - Traffic sent with Plain DNS over TLS.
  - **Using \*\*DNSSEC hierarchical chain of trust \*\* instead of TLS certificates.**
  - **TLS == DNSSEC:** Only owner of DNSSEC key can authenticate information

# Proposed Solution – PoC (1) Proxy

- **Problem1:** Can't easily integrate with known resolver/auth implementations (Bind, Unbound, Knot, etc.)
- **Solution:** proxy interface resolver - authoritative servers



# Proposed Solution – PoC (2) QUIC

- **Problem2:**

- TLS overhead is high
- TLS suffers from Head-of-Line blocking



# Proposed Solution – PoC (2) QUIC

- **Problem2:**

- TLS overhead is high
- TLS suffers from Head-of-Line blocking

- **Solution:** Use **QUIC** (similar to HTTP3)

- Over UDP
- UDP Multiplexing (virtual connections) → No head of the Line Blocking
- Connection kept open: resume connection with 0 round trip time
- No need for TCP integration (firewalls/IPS)
- At most one QUIC connection for each Resolver-Authoritative pair.

QUIC anti-spoofing protection

# Proposed Solution – PoC (3)

- **Problem3:** Teardown and restart QUIC connections

# Proposed Solution – PoC (3) Long lived

- **Problem3:** Teardown and restart QUIC connections
- **Solution:** Keep connections alive
  - QUIC has low overhead – long lived connections
  - QUIC can resume quickly

# Proposed Solution – PoC (4)

- **Problem4:** Resource limit

# Proposed Solution – PoC (4) Limit # QUIC Connections

- **Problem4:** Resource limit
- **Solution:** Score connection throughput with

$$F_i = \alpha \cdot F_{i-1} + (1 - \alpha) \cdot f_i$$

Exponential Moving Average

- ➔ Resolver terminates lowest scored connection (LRU)
- ➔ Close connection when  $F_i$  is below a lower threshold

# Proposed Solution – PoC (5) Attack Tolerance

- **Problem5:** Estimate impact of resource exhaustive attacks
- Still need to perform measurement. However:
  - ➔ Over UDP instead of TCP
  - ➔ Resolver terminates lowest scored connection (LRU).
  - ➔ Threshold for closing connection lower than opening threshold

# Proposed Solution – PoC (6) No DNSSEC validation

- **Problem6:** Clients cannot validate DNSSEC signatures.

→ Trust the resolver.

# Measurements

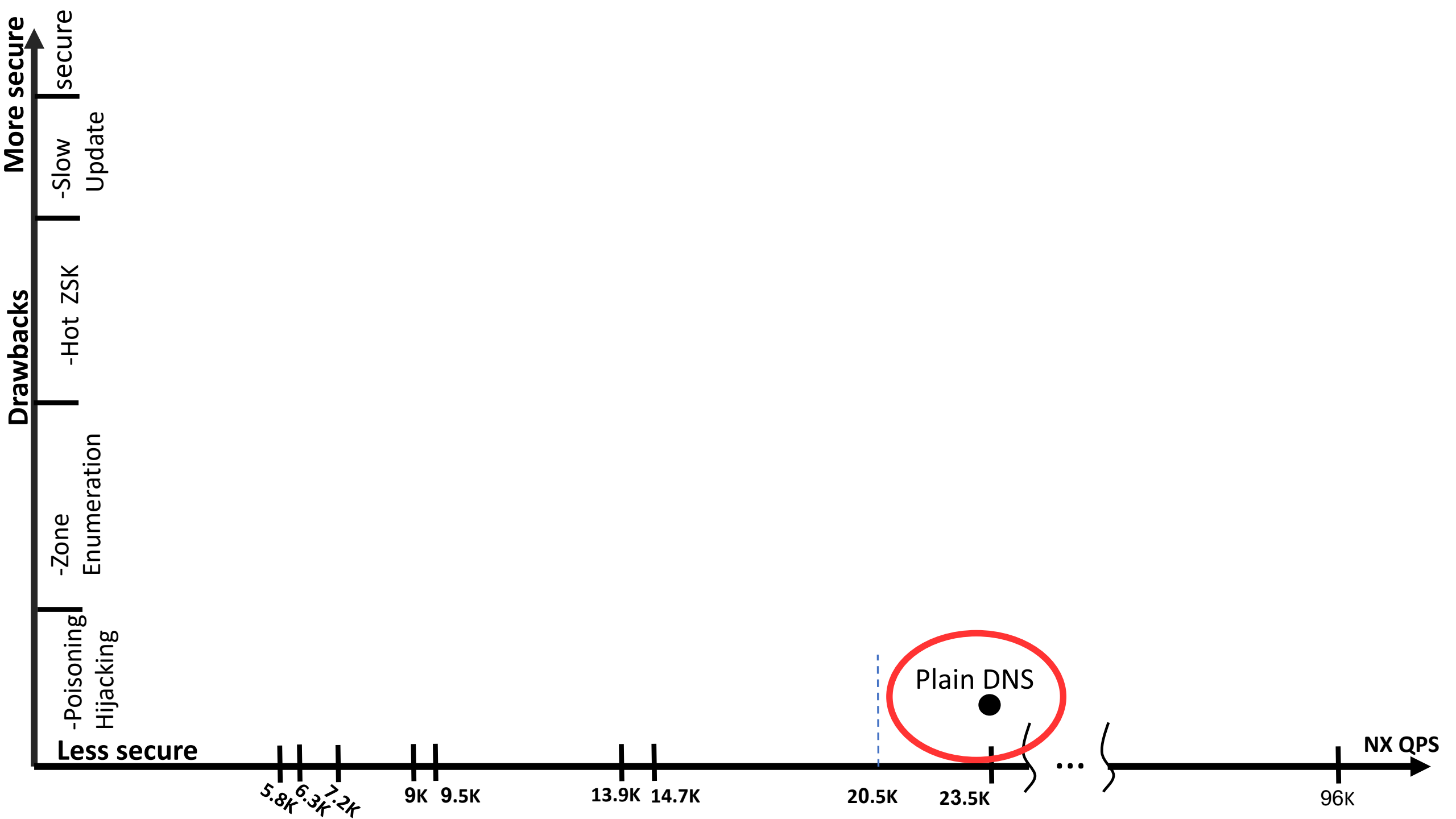
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Plain DNS	23,524	100%	
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DNSSEC: NSEC3	8,989	38%	4,015
DNSSEC: White Lies	5,863	25%	2,070
DNSSEC: Black Lies	7,206	30%	3,338
DNSSEC: NSEC5	6,324	27%	2,171

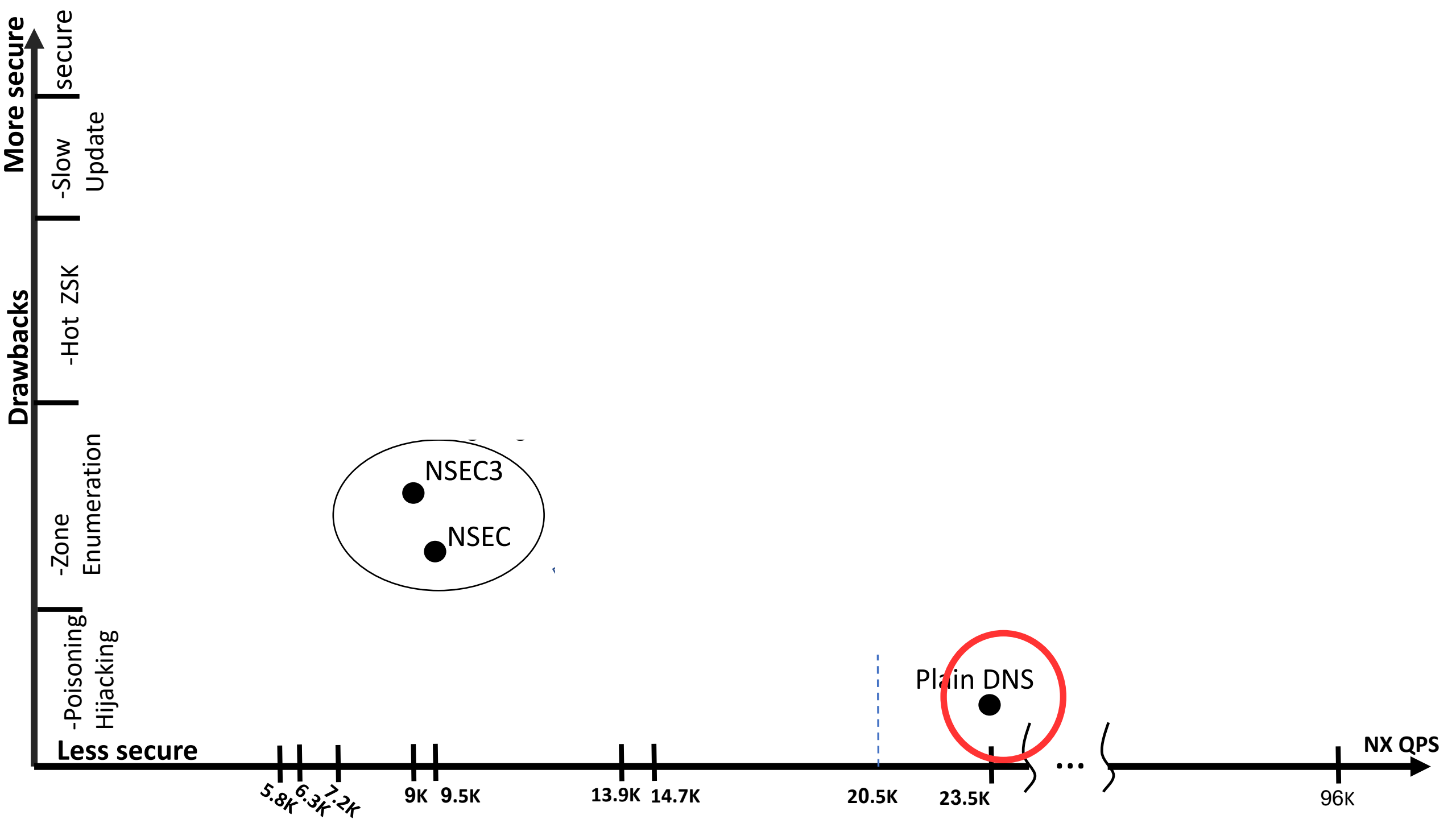


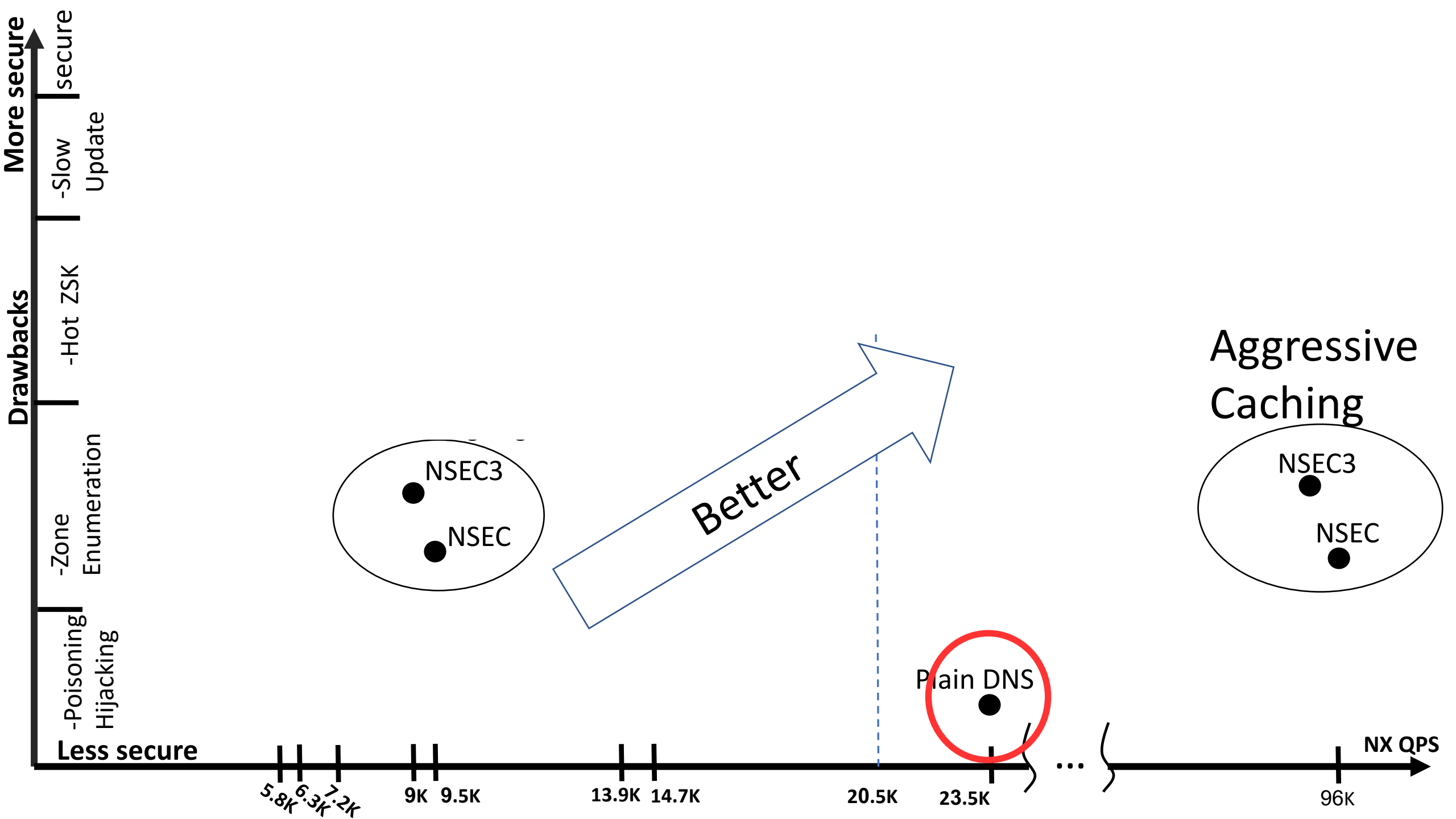
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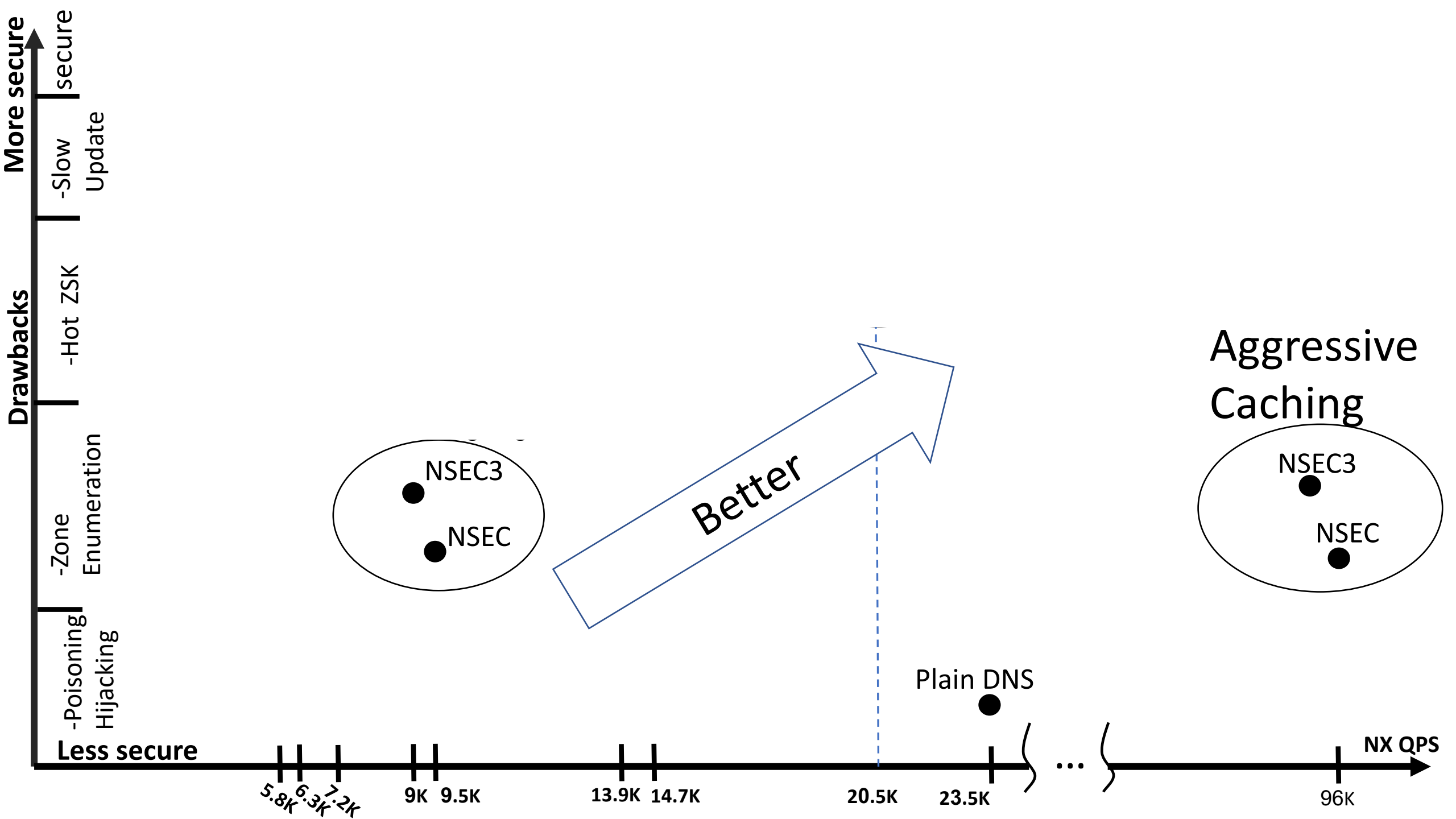
With QUIC, using the same experiment (NX flood),  
throughput is **87%** of the plain DNS

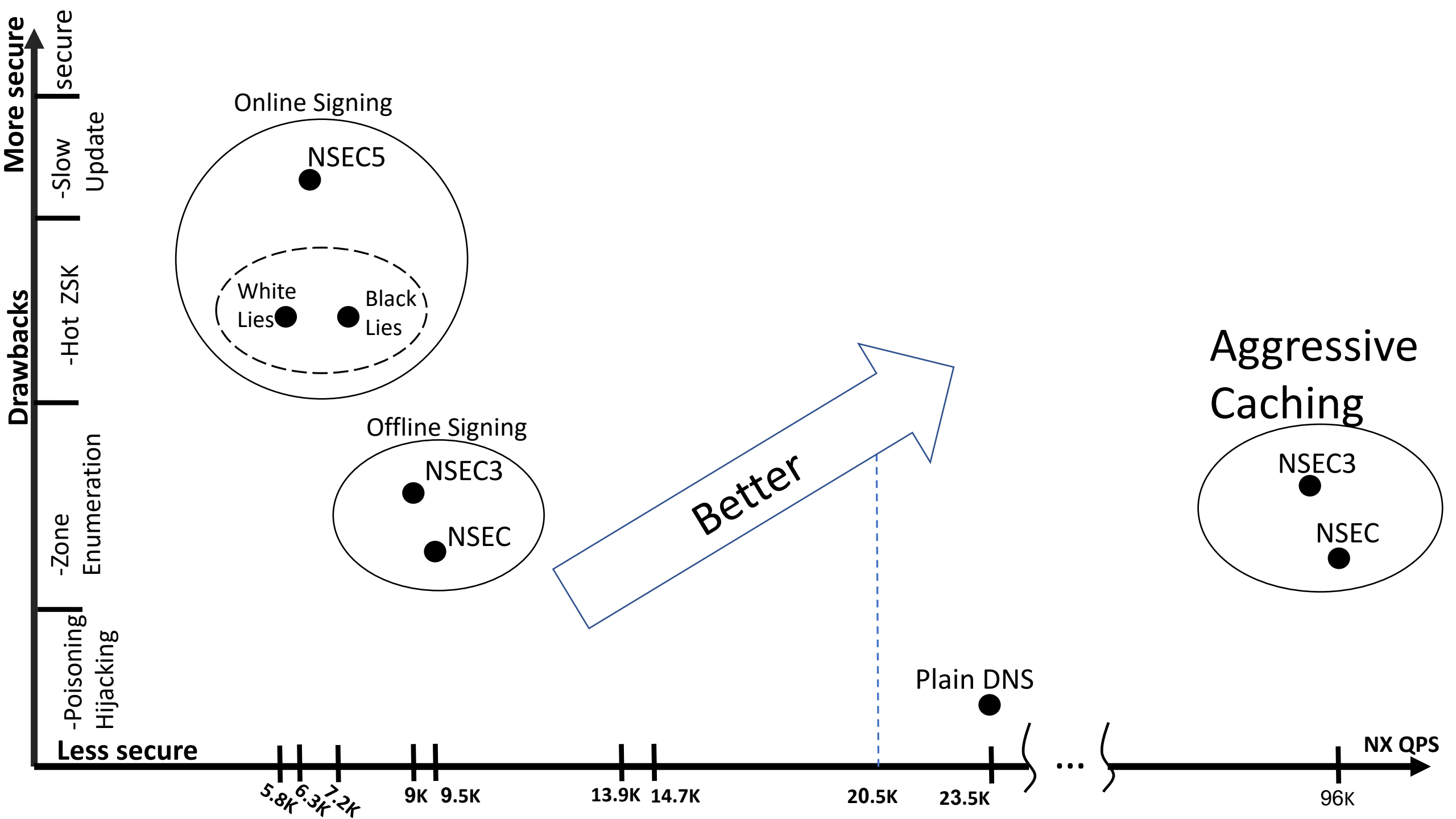
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AdaDoQ (Our Solution)	20,558	87%	

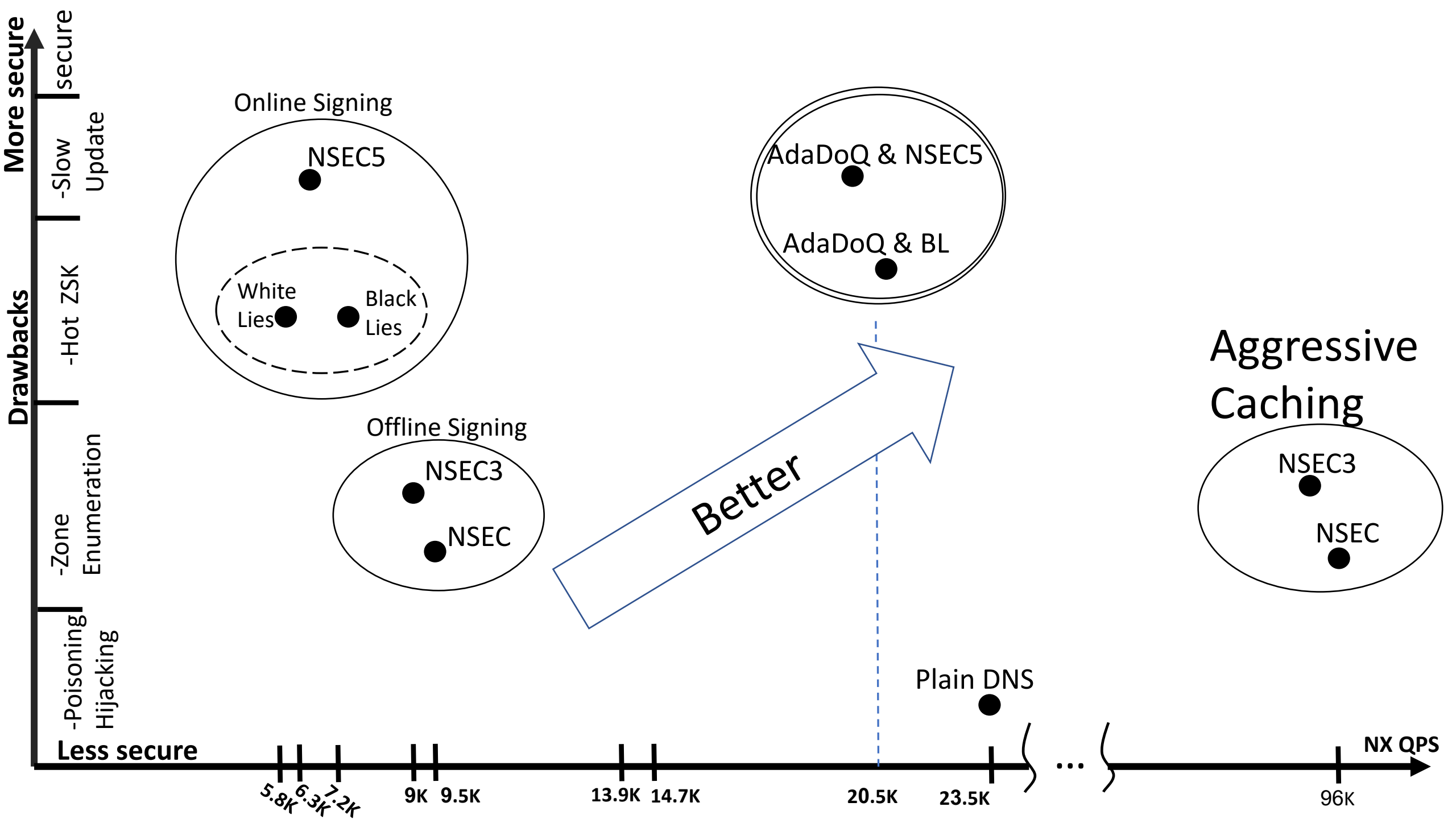


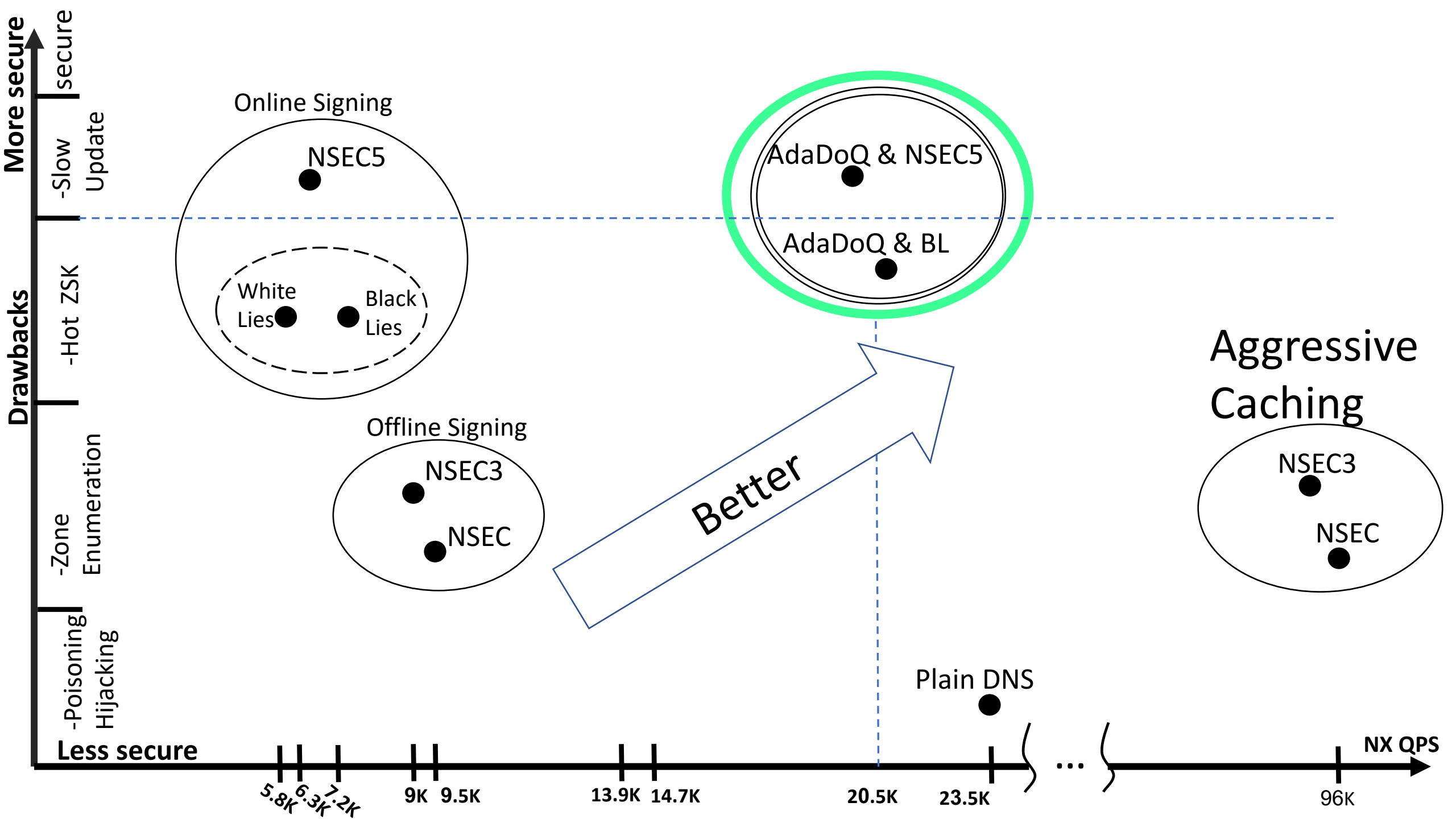














# Conclusions

- DNSSEC degrades DNS performance
  - Make NXDOMAIN attacks worse (DDoS amplification)
- AdaDoQ – Hybrid Solution
  - Light and fast connections
  - One time encryption overheads
  - No Security Compromises
  - No Zone Walking
  - Close to Plain DNS throughput
  - No Scalability Issues

Questions?